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Frequent Pattern Mining with Uncertain Data

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Introduction

- Uncertainty is everywhere
 - Errors in Instrumentation
 - Derived data sets
 - Links between privacy and uncertain data mining
 - * Intentionally incorporated uncertainty
- The results of data mining algorithms are highly impacted by the uncertainty
- The frequent pattern mining problem is one for which the performance is significantly impacted by uncertain representations

Problem Definition for Uncertain Data

- Associate existential probabilities for items in transactions
- Probability of presence of item i in transaction T_k is $p(i, T_k)$.
- Expected support of itemset I in T_k is $p(I, T_k) = \pi_{i \in I} p(i, T_k)$
- Expected support of itemset I is $\sum_{k} p(I, T_k)$
- **Definition:** Determine all frequent patterns with expected support above user-defined threshold

Deterministic Algorithm Classes

- Candidate Generate-and-Test Algorithms
 - Join based
 - Tree based
- Pattern Growth Algorithms
 - H-Mine
 - FP-Growth

Contributions

- Discuss extensions of broad classes of frequent pattern mining algorithms
- Compare the broad classes of frequent pattern mining algorithms
- Stress-test on computationally difficult case: high uncertainty probabilities
- Memory is an important resource in the uncertain case: test for memory requirements

Key Take Aways

- Algorithms which work well on deterministic data (FP-Growth) may not work as well on uncertain data
- Pruning tricks which work for low uncertainty probabilities are an overhead for the case of high uncertainty probabilities
- The pattern-growth paradigm can be leveraged if it is used in the proper context
 - Extensions of the H-mine algorithm turn out to be the most effective in terms of the combination of memory and computational requirements

Apriori Extensions

- Standard candidate-generate-and-test can be extended directly with the main difference being in counting
- Chiu et al proposed several pruning techniques
 - Transaction Trimming Methods: Key is in pruning infrequent items
 - Support Pruning Methods: Compute upper bounds on expected support of itemsets; prune when they fall below minimum support

Tree Based Generate-and-Test Algorithms

- Tree based algorithms generate a trie of candidate itemsets
- Can directly be generalized to the uncertain case
- Pruning conditions for deterministic case hold for uncertain case
- Projected databases can be constructed as in deterministic case, except that uncertainty probabilities also need to be maintained

The FP-Tree Technique: Challenges

- The FP-Tree technique generates a *compressed representa*tion of the database by *sharing information* about prefixes
- **Uncertain Challenge:** The prefixes contain information about probabilities which is *specific to each transaction*.
 - Implies that effective sharing is not possible

Straightforward Solution

 Treat each distinct probability as a separate node (no sharing between two transactions with the same item but distinct probabilities) (Leung et al)

• Criticism:

- Effective only if a lot of items have exactly the same distinct probability
- Otherwise compression of FP-Tree is not good, and leads to too much overhead
- In continuous domain of probability, the assumption of exactly the same probability value is not reasonable

Our Solution

- Create cluster ranges of probabilities
- Construct a node for each clustered range (allows some node sharing)
- Use FP-Tree algorithm to generate a close superset of the frequent itemsets
 - Key: Prove upper bound property of expected supports
- Remove irrelevant itemsets in a final pass

Two Variants

- *UFP-growth algorithm:* Adopts the recursively patterngrowth method used in FP-growth
- *UCFP-growth algorithm:* Constructs only the conditional FP-Tree for each frequent item *at the first level* and mines frequent itemsets for each conditional tree.

Observations

 Key selling point of FP-Tree is transaction database compression by information sharing: not effective in the uncertain environment

 Another selling point is the use of the pattern growth paradigm

• Is it possible to leverage the pattern-growth paradigm without worrying about the node sharing issue of FP-Tree?

Solution: Extend H-Mine

Uncertain Extension of H-Mine

- The H-mine structure uses the linkage behavior among transactions corresponding to a branch of the FP-Tree without actually creating a projected database
- Uncertain Extension: Maintains item probabilities in original database, and uses linkage behavior to traverse database efficiently
- Prefix probabilities can be computed on the fly by using the information associated with original transaction

Observations (UH-Mine)

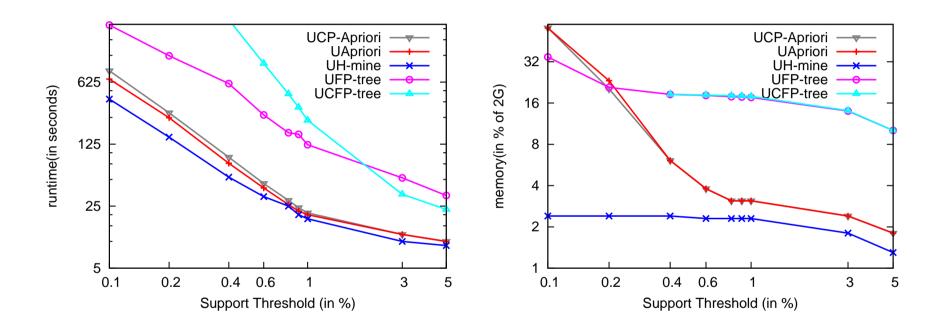
 Overall Effect: Uses the linkages to effectively traverse the transaction set without worrying about information sharing of the FP-Tree

- This approach is better than FP-Tree even in the deterministic case, when compression from FP-Tree is not high
- This will turn out to be particularly true for the uncertain case

Experimental Results

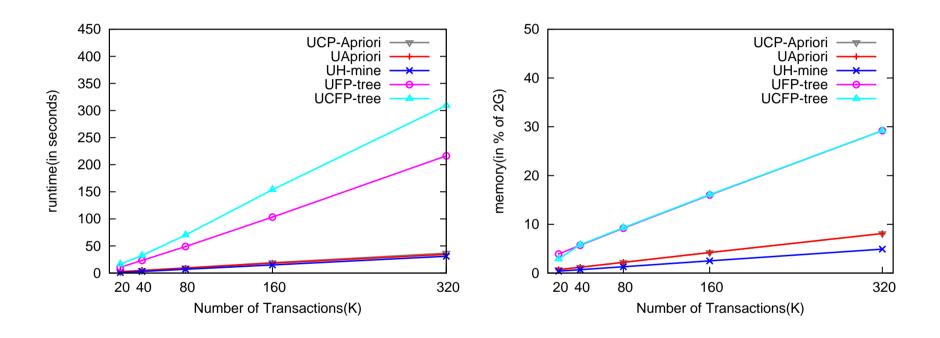
- Use Connect4, kosarak, and T40.I10.D100K
- Generate dense uncertainty probabilities
- Difficult case where rapid fall off in probabilities with increasing pattern length is not available

T40.I10.D100K



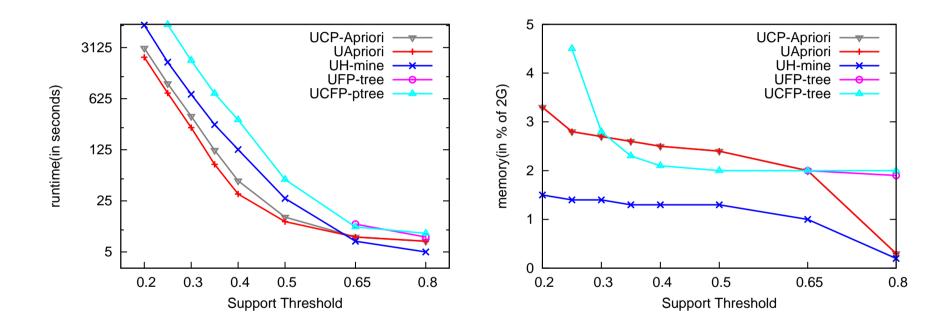
• Running Time and Memory Requirements

Scalability



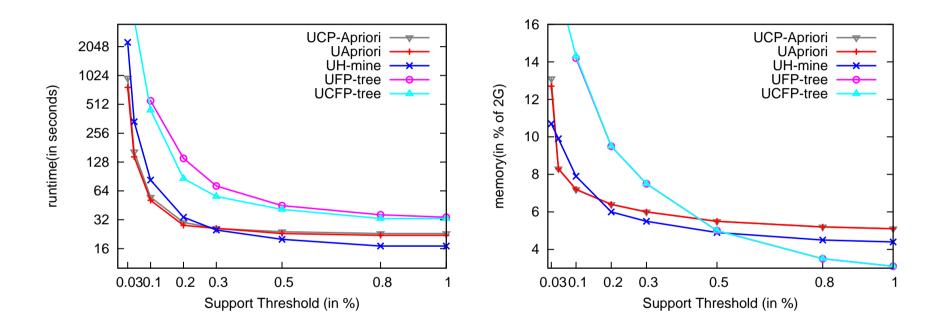
 Running Time and Memory Requirements with increasing number of transactions

Connect4



• Running Time and Memory Requirements

Kosarak



• Running Time and Memory Requirements

Conclusions

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- Pruning tricks which work for low uncertainty probabilities are an overhead for the case of high uncertainty probabilities
- Extensions of the H-mine algorithm turn out to be the most effective in terms of the combination of memory and computational requirements